

A little about the speaker...

Dr. Joe Touch (strayalpha.com)

- Prof. of CS and EE at USC for 25 yrs
- Currently at the Aerospace Corporation
- Focus in computer networking
- Includes optical comms/signal processing
- Authored 150+ papers, 5 US patents, and 22 RFCs (incl. mods to IP, TCP, UDP)

AK6MB

- Tech/Gen/Extra in March 2025
- GLAARG VE #3985E since March 2025
- Queen Mary crew since Aug 2025, radio operator second Sundays 9a-1p
- Supporting 2025 tech pool revision
- Daughter in the UK is M7OTL (Foundation)

Other hobbies

 Electric guitar, cooking (pasta, cookies, marmalades)







My shack

- ICOM ID-52a Plus HT
- ICOM IC-705 HT/base
- Hardrock 50 amp w/tuner
- Diamond X300A UHF/VHF
- Ultimax 100 66' end-fed HF
- Buddipole mini for park ops
- ICOM AH-705 tuner for park ops
- WPSD simplex & duplex hotspots
- NanoVNA-H4 analyzer
- iPad SDR Control for FT8

My experience so far

- 860+ QSOs (incl. nets)
- Guest op at Bletchley Park
- Voice to Italy
- FT8 to everywhere except India, mid-east
- Constitution Day, Fire Prevention special events operator





D-Star background

Digital mode

- Open specification
- Proprietary voice compression algorithm (because an open one did not exist at the time)
- Digital message with each transmission
- Supports location tracking (like APRS)

For hams, by hams

- Requested by gov't of Japan in 1998
- Designed by Japan Amateur Radio League
- First standard approved 2001
- ICOM registered the name "D-Star" (as protection?)

Who supports D-Star?

O ICOM KENWOOD







D-Star is expensive

Brand	Model	Price	Power	Туре
ICOM	ID-50a	\$400	5W	HT
Kenwood	TH-DX75	\$640	5W	HT
Yaesu	FT-70DR	\$190	5W	HT/C4FM
Anytone	ATD168UV	\$200	6W	HT/DMR
Baofeng	DM-1701	\$35	5W	HT/DMR

Over the air, it has advantages

Digital encoding

- GMSK: Gaussian minimum shift encoding (variant of FSK)
- Modulation index of 0.5 (the smallest possible)
- 6.25 kHz bandwidth
- Similar to GSM phone, Bluetooth
- "Constant envelope": fade, interference, noise resistant

Supports all bands

- 2m (144 MHz), 70cm (440 MHz), 23cm (1.2 GHz)
- 1.25m (220 MHz) US Kenwood, not ICOM (not in Japan)
- HF on ICOM IC-705, IC-7100, IC-9100, Flex

Some details

- 4,800 bits/sec
 - 3,600 bits/sec voice, proprietary CODEC
 - Other bits are data and error correction
- Runs a private network
 - Users assigned 10.x.x.x address blocks
 - Callsigns mapped to IP addresses

Digital mode comparisons

	Who?	Voice	Code	Other	Channel	Band
D-Star	Public	3.6 kbps	GMSK	Data, message, location, image, video	6.25 kHz	Any
C4FM (Fusion)	Yaesu	4.4 kbps	FSK	Data, message, location, image	12.5 kHZ	UHF/VHF
DMR	Public	2.45 kbps	FSK	Message, location	12.5 kHZ	UHF/VHF
P25	Public	4.4 kbps	FSK	Packet IP, location	12.5 kHZ	UHF
NXDN	Public	4.8 kbps	FSK	Message, location	2x 6.25 kHZ	UHF/VHF
Phone	Public	56 kbps	PCM, PAM	Data	64 kbps	n/a

What makes D-Star special?

- It's a system of gateways (like Stargates)
 - Enter at your local stargate
 - Pop out at any other stargate!
 - Even find someone at *any* stargate!



Stargates connect via the Internet



- SOME hams consider that "cheating"
- To others (me), it's just a different way of linking repeaters (vs. cables, microwave links)

The D-Star Stargate model

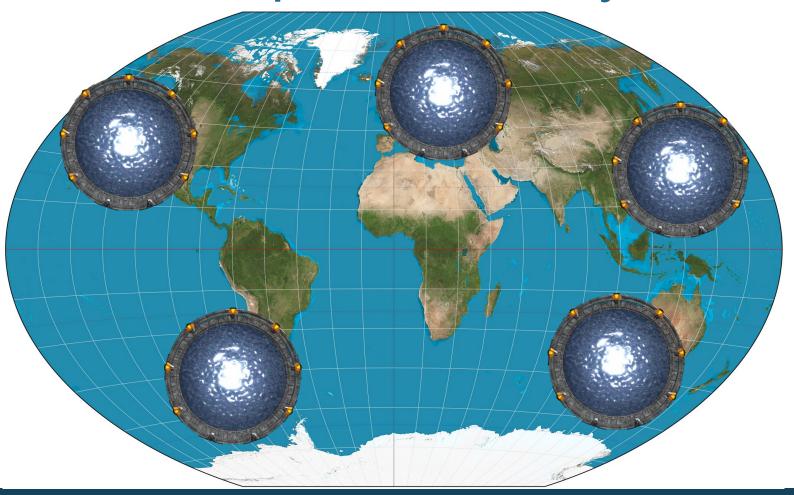
- Each D-Star is like a Stargate
 - You exchange signals on a "port"
 - A,B,C are RF
 - G is the gateway (Internet)



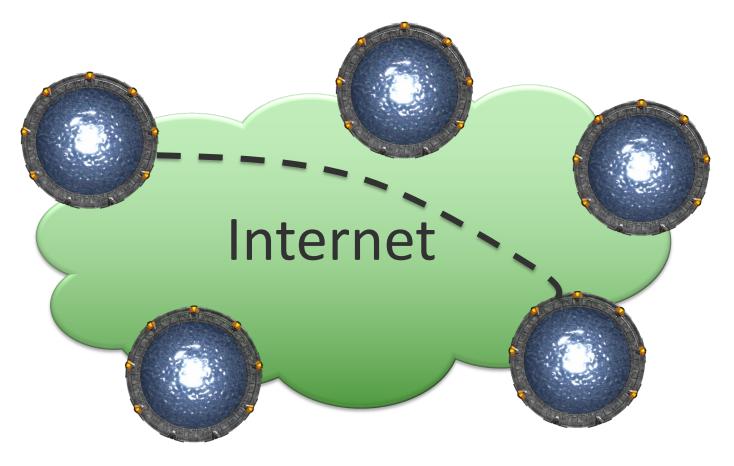
Where can you go?

- Exit that stargate via a different "port"
- Exit a different stargate at a specific "port"
- Exit the stargate/port pair of a specific callsign
- Exit a group of linked stargates

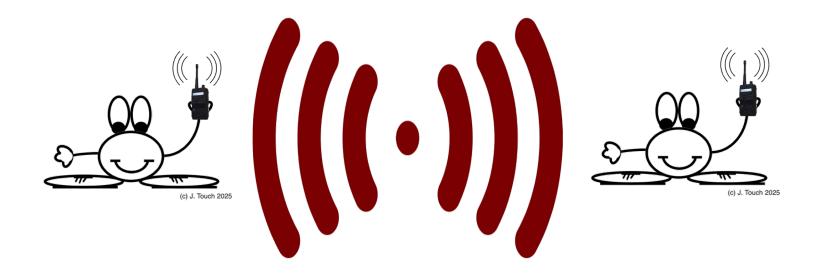
D-Star repeaters everywhere



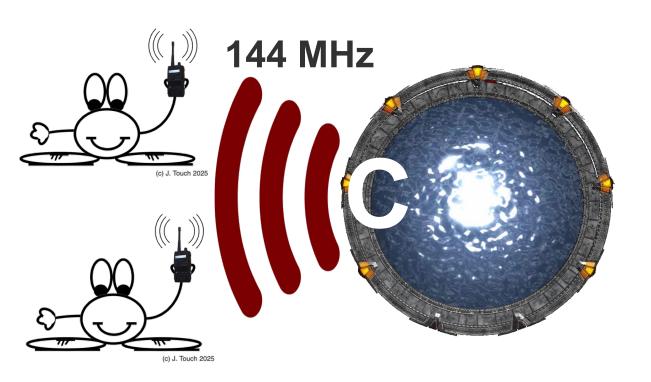
Up to one hop interconnect



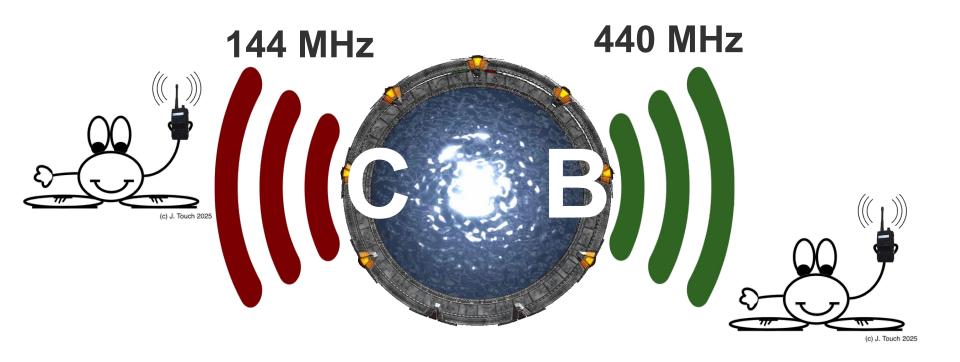
Direct



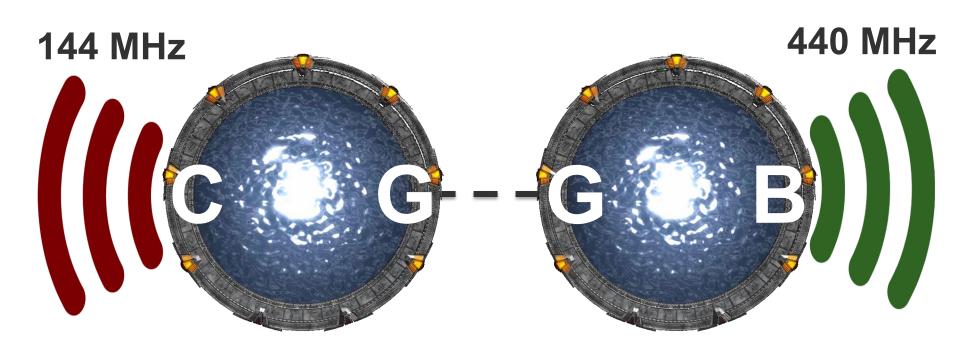
Local repeater



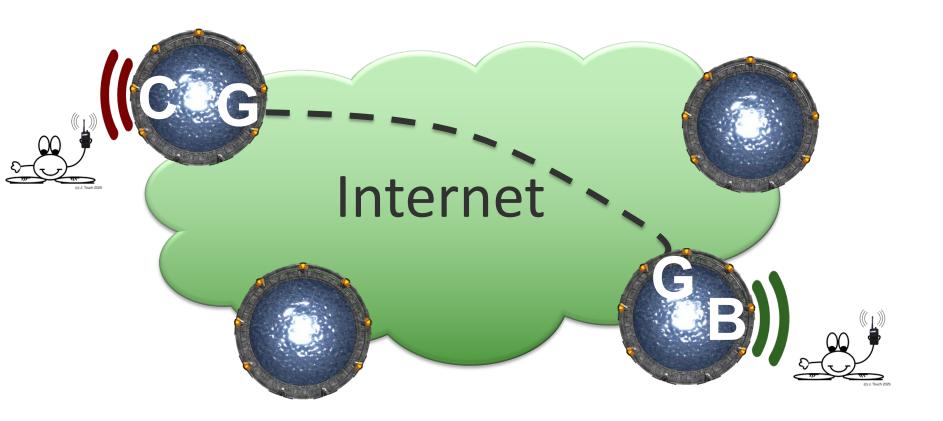
Local repeater as translator



Repeater pair as translators

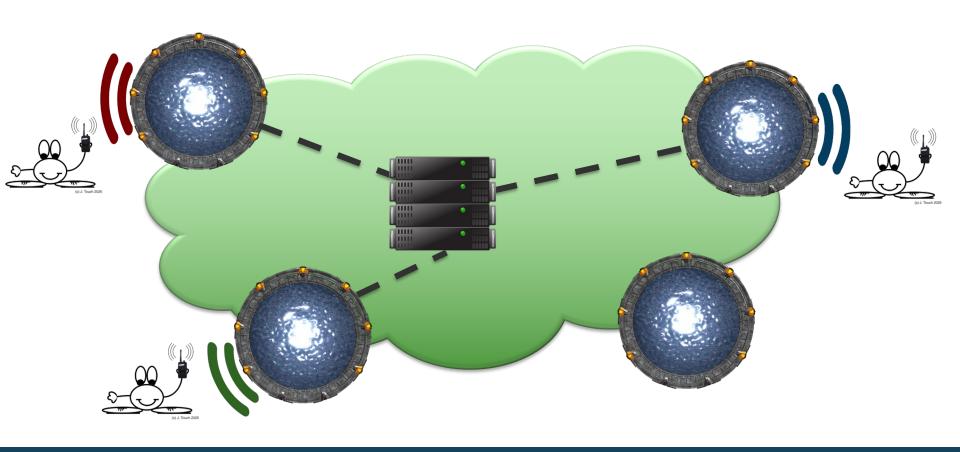


Connect to a remote port

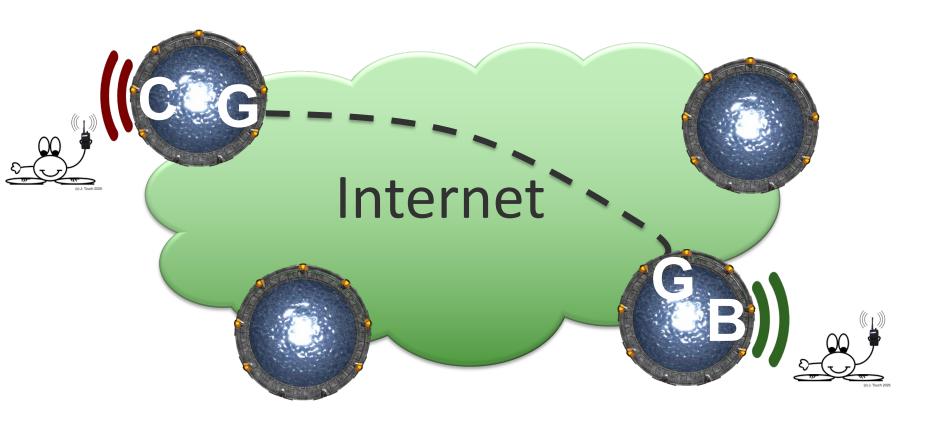


Join a D-Star reflector – REF

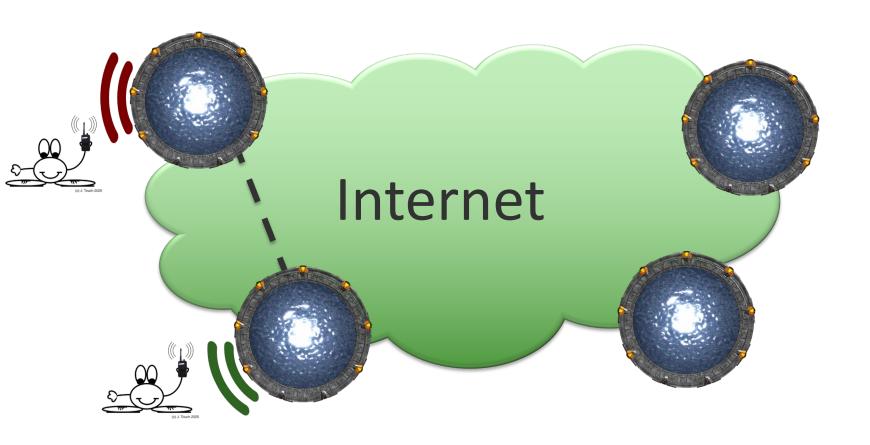
Reflectors copy the data stream



Find a callsign

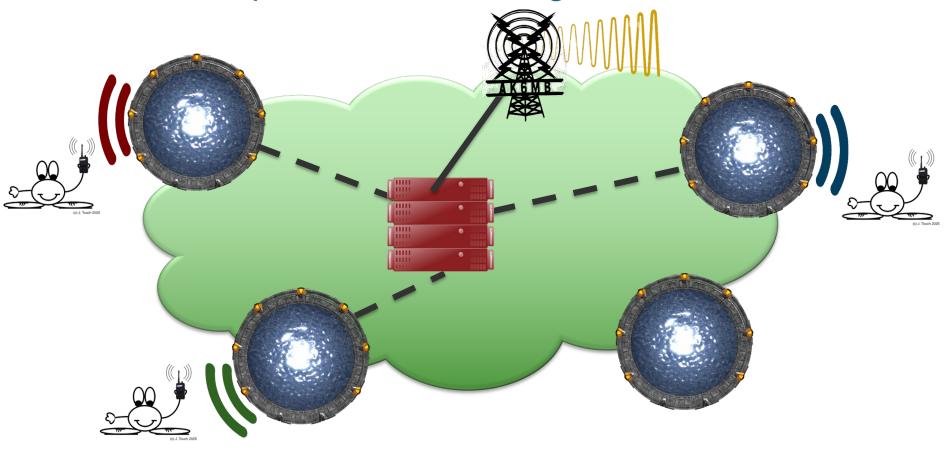


Find a callsign



Join a multimode reflector – XRF/XLX

Copies the data to digital and FM



Command types

Suffix	Command	Meaning
L	Link	Connect stargates via a reflector (REF) or stargate
0	Link (extra/exper)	Connect stargates via an X-reflector (XRF/XLX)
U	Unlink	Unlink from a reflector, X-reflector, or stargate
1	Info	Report current status and other information
E	Echo	Play back this (brief) recording

Basic commands are 8 characters

This is where most errors occur:

Always your

most of the power is in URCALL local repeater Callsign routing **URCALL CSR** RPT1 RPT2 **Notes** simplex (callsign) Transmit to a receiver directly local COCOCO^^ AK6MB AK6MB (or RPT2 blank) Local repeater one band В Local x-band CQCQCQ^^ A Local repeater cross-band AK6MB AK6MB В Use repeater COCOCO^^ Use the linked reflector (to anyone) AK6MB AK6MB Link to REF REF012AL AK6MB AK6MB Link to a D-Star reflector Link to XRF/XLX XRF012AO AK6MB Link to a cross-mode reflector AK6MB Unlink ^^^^^ **G** Unlink the local repeater (if any) AK6MB AK6MB Info $\wedge \wedge \wedge \wedge \wedge \wedge \wedge \top$ Local repeater sends a report (content varies) AK6MB AK6MB В ^^^^^E Local repeater records and plays back a transmission **Echo** AK6MB AK6MB Call an individual Use remote repeater where last heard or registered X AA6AAA AK6MB AK6MB Call to the repeater Route **TO** a repeater (/=repeater), presumably useful /AA6AAA AK6MB AK6MB В as remote LOUIE? ? (defined in the specs, but unclear what it does – Link to exit a repeater AA6AAApL AK6MB В AK6MB this looks like L in LOUIE, but lacks the "/") Call out a repeater port **G** Route to repeater's specific node (/= repeater) /AA6AAAp AK6MB В AK6MB

NOTE: "^" indicates a space character

D-Star is inherently duplex

- D-Star is a repeater mode
 - Repeaters are usually duplex

- It works on a simplex channel, but...
 - You MUST configure your rig to "duplex"
 - E.g., DUP+ or DUP- with offset = 0
 - Otherwise D-Star won't operate at all (yeah, seems like an oversight to me too)

How to GOTA with D-Star

Register

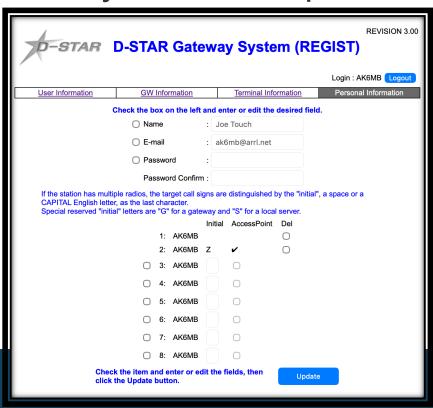
Setup your radio

Go!

Register

Create a login and register on D-Star

On your local repeater if possible





Setup your radio

Digital

Your call sign
 Name

Select S Name Joe Callsign AK6MB

This is the only required part

My station

My call sign

Select Callsign S AK6MB I705

TX message

Select Message S

Manhattan Beach, CA

GPS

– GPS Setting

GPS TX

DPRS info

GPS TX Mode

Item, info

D-PRS

Kerchunk away!

- On D-Star, kerchunk sends a message
 - Always sends your callsign
 - Optionally also:
 - Your name
 - A 4-character note (typically your radio model)
 - A text message
 - Your GPS location, with an object icon you select
- Kerchunk sends commands too
 - To link, unlink, get info, test echo

Examples...

Introduce yourself

Callsign, 4-character code (rig ID, e.g., I705)

AK6MB / I705

AK6MB / Joe

AK6MB / Joe





20 Character message (location, message)
 Manhattan Beach, CA

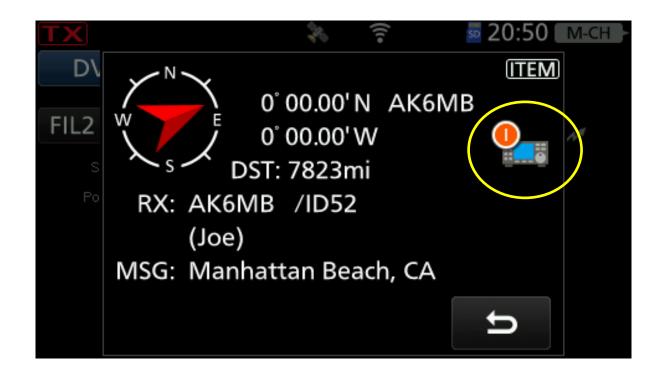
Surf's up, dude!



Provide your location and info

Info:

- Object
- Item
- Weather



Configure – DV

- This might already be done
 - Most D-Star rigs have an initial DV repeater list
- Add to DV list if needed
 - One entry for each port (band) per repeater
 - Each call/port pair can appear only ONCE
 - E.g., some PAPA DV repeaters are already in ICOM's list
 ... so change them rather than adding a new entry
 (as you would for FM repeater lists in regular memory)
- DV list has advantages
 - Search by 'nearest' (works for FM too)
 - Select local repeater,/port remote repeater/port, and command independently

Configure – memory

- Add to memory list (with FM stations)
 - No limit on call/port duplicates
 - One entry per <local repeater/port, remote repeater/port, command> tuple
- No independent selection
 - Entire tuple in each memory slot
 - Usually use at least 3 slots each: link, unlink, 'use repeater'

DV list vs. memory list

- Both can include FM and D-Star entries
- DV list is primarily for D-Star
 - Can be searched by GPS location
 - Allows DV entry with easily changing URCALL, RPT1, RPT1 parameters
- Memory list is similar to non-D-Star rigs
 - D-Star repeaters typically use one entry for each URCALL, RPT1, RPT2 parameter set, because changing those parameters is awkward from the rig

Why hotspots?

- Too far away
 - No local D-Star repeater

Practice

- Learn how to link, unlink, connect
- Reduce impact on shared resources

Hotspots

Commercial

ZUMspot 1.3

- ZUMspot 2.4

– OpenSPOT 4 Pro (batt)

\$175

\$190

\$375



Ebay elecdesign2015

\$75



Hotspots on the cheap - \$62

- DIY
 - MMDVM modem + case
 - Walmart MMDVM hotspot hat oled case
 - Raspberry Pi Zero 2 W
 - Amazon raspberry pi zero 2 w pre-soldered
 - 8GB SDHC card
- Bigger display // Raspberry Pi 3/4 // Duplex
 - Available, but increase the cost





\$25





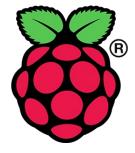
DIY hotspot

Assemble the parts

- Watch out for static
- Be patient and careful

Program the SD card

- Download <u>wpsd</u> or <u>pi-star</u> to your computer
- Use Raspberry Pi Imager to load it
- Unmount the SD card and remove it
- Insert the SD card into your hotspot



Configure your hotspot

- Wait for it to boot (via its display) a few minutes the first time
- Join its WIFI net
- Pull up its web page
- Configure via that web page

My hotspots

Simplex

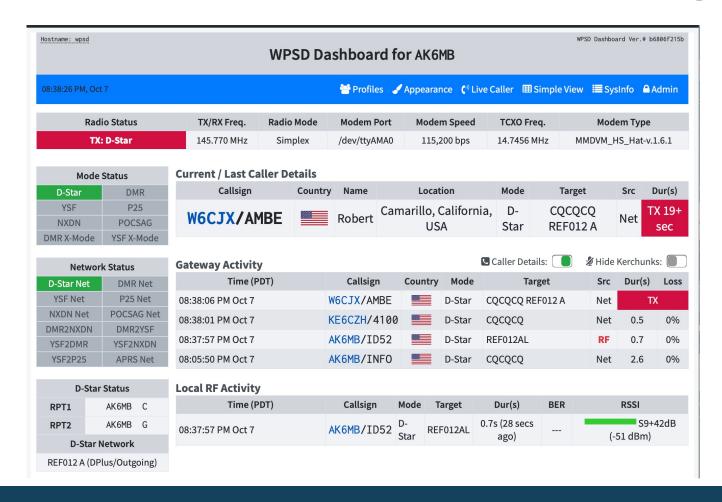
- -145.770(-0)
- MUST use DUP (+ or -, set offset=0)



Duplex

- **449.4625 (-)**
- Requires send/recv separate by 5 MHz (2m band is only 4 MHz wide, but 70cm is 30 MHz wide)

Hotspot website monitoring



Things I'm still figuring out...

- Modes
 - Terminal, access point (like a hotspot)
- Transfers
 - Picture, video
- Functions
 - BK (break-in), EMR* (emergency broadcast*)
- D-Star registration
 - Use of other suffix letters
 - Whether 2+ hotspots can use one callsign
- Callsign routing
 - Safely, without tying up others' repeaters (see *)
- Exactly how reflectors pick sources
 - I think xmiters "capture" the reflector until it goes idle (seems true?)
 - Or do reflectors "sum" their inputs? (hard to tell not heard yet)